

		ALL-LISP-COMMANDS-2010						
1	0	LAYER	TO	0				
2	`	LAYER	TO	0				
3	2		circle			2P	PAUSE	
4	4		KWADRA					
5	RG2	PRZEBICIA	R2*,AW					
6	+	DODAWANIE	,	RAZOWA	TEXTOW	I	WPISANIE	
7	3A	3DROTATE	FABI					
8	3D	THAW	3*,p*					
9	3DC	3df	continue					
10	3DF	3DFACE						
11	3DFL	3DFACE	FROM	LINES				
12	3DL	3DLINE						
13	3DMI	*MIRROR3D						
14	3DO	*3DORBIT						
15	3DR	*ROTATE3D						
16	3DS	*3DSOUT						
17	3DX	3DROTATE	FABI					
18	3G	300*,3ww*,p						
19	3G1							
20	3G2							
21	3I	*3DSIN						
22	3R	3DROTATE	FABI					
23	3T	3tt*,3ww*,p*						
24	3W	mirror3d	of	world				
25	3WW	3ww*,p*						
26	3X	3DROTATE	FABI					
27	3Y	3DROTATE	FABI					
28	4C	(PRINC	\nCENTER	POINT	P)OLYGO	PAUSE	C	
29	A	*AREA						
30	A1							
31	A2							
32	A3							
33	A4							
34	A5							
35	A6							
36	A7							
37	AA	ATTEDIT	ANGLE	898				
38	AC	ARC						
39	ACAD	load	ACAD.LSP					
40	AD	ATTDEF						
41	ADA							
42	ADC	*ADCENTER						
43	ADD	DODAJE	POLA	POLYLINII				
44	ADDT	DODAJE	POLA	POLYLINII				
45	ADF	DODAJE	POLA	POLYLINII	FEET			

46	ADS	(LOAD	ADS.LSP						
47	ADT	AUTO	DATE						
48	ADU	ADD	UPDATE						
49	ADU	DODAJE	POLA	POLYLINII	UAKTUAL N	BLOK	ADD	OR	POA
50	AE	wpisywanie	powierzc	przez	wskazani	polylinii			
51	AED	ATTEDIT							
52	AEE								
53	AEF	AREA	TEXT	FEET					
54	AET	AREA	TEXT						
55	AG	*ALIGN							
56	AH	HATCH	ASOCIAVI TY						
57	AL	*ALIGN							
58	ANN	SET	ANN						
59	AP	*APPLOAD							
60	AP2								
61	APP	APP*,P*,AWW*, defpoints							
62	AQ	*ATTREQ							
63	AR	ARRAY							
64	AR	*ARRAY							
65	ARA	array	wzdłuż	danej	linii				
66	ARR	ARRAY	POLAR						
67	AS	ATTRIBUTE	SYNC'200 8						
68	AS								
69	AT	ATTREDEF							
70	ATA	ATRIBUTE	ADD	TEXT					
71	ATT	teren							
72	AU	THAW	AUDIT,	PURGE	ALL				
73	AUT	AREA	UPATE	TEXT					
74	AV	*DSVIEWER							
75	AX	ATTEXT							
76	AXX	*ATTEXT							
77	AZZ	AZZ*,P*,AWW*, defpoints							
78	B	BREAK							
79	B	Break,	Przerwani e	obiektu	w	jednym	punkcie	INT	
80	BA	BYLAYER	ALL						
81	BAA	BYLAYER	ALL+						
82	BED	reference	bedit						
83	BET	BETWEEN							
84	BH	*BHATCH							
85	BHB	fast	bhatch	back	punkcie				
86	BHH	fast	bhatch						
87	BHP	BOUNDARY	HATCH	PLINE	FAST	7 481	5		
88	BL	BLOCK							
89	BL	BLOCK	2 000	ZAPISUJE	NAZWĘ				
90	BLOK	LOAD	BLOK.LSP						
91	BLOK	BLOK14							

92	BM	*BMAKE							
93	BO	BLIPMODE	OFF						
94	BP	BOUNDARY	PLINE	FAST					
95	BPP	*BPOLY							
96	BS	*BASE							
97	BT	*btrim							
98	BX	*bextend							
99	BXF	BLOCK	TO	XREF					
100	BYC	SELECT	OBJECTS	FOR	COLOR	BYLAYER	CC		
101	C	COPY							
102	C1								
103	C2								
104	CA	COPY	ATTRIBUTE						
105	CA	COPY	ATTRIBUTE						
106	CAC	COPY	ALL	BY	CROSSIN				
107	CAT	COPY	ALL	thawed	TO	layer			
108	CC	CHANGE	TO	CURRENT	LAYER				
109	CCT	KOPIUJE	NA	DANA	WYSOKO SC				
110	CE	COPY	elevation						
111	CF	*CHAMFER							
112	CG								
113	CG1								
114	CG2								
115	CG3								
116	CH	CHPROP							
117	CHC	CHANGE	ALL	BY	CROSS	TO			
118	CHJ	CHANGE	JUSTIFICA						
119	CHJ	CHANGE	JUSTIFICA						
120	CHT	load	chtext:c ht						
121	CHTS	Zamienia	Obiekty	na	Layer	wskazaneg	obiekту		
122	CI	CIRCLE							
123	CK	Zamiana	Kolory	Obiekt	na	Kolor	wskazaneg	obiekту	
124	CL	#NAZWA	LAYER	+	NEW	LAYER			
125	CLAY	COUNT	LAYOUTS						
126	CM	COPY	MULTIPLE	TO	LAYERS				
127	CMT	COPY	MULTIPLE	TO	LAYERS	from	text		
128	CNA	COUNT	ALL	BLOCKS					
129	CNN								
130	CNT	COUNT	BLOCKS	&	MININSERT				
131	CNX	COUNT	ALL	in	base	BLOCKS			
132	CNZ	COUNT	ALL	BLOCKS	TO	Z	(ZESTAWIE)		
133	COL	LOLUMN							
134	COUL	COUNT	LAYERS						
135	CPP	PP*							
136	CS	Zamiana	na	Curent	Layer	wskazaneg	obiekту		
137	CSC	CHANGE	SELECTED	COLOR	TO	CURRENT	LAYER		
138	CSC	CHANGE	SELECTED	COLOR	TO	CURRENT	LAYER		
139	CT	COPY	TO	(ulepszon e	by	Fabi	'97)		
140	CTC	COPY	TO	CURRENT	LAYER				
141	CTH	Zmiana	Thicknes	od	inego	obiekt			

142	CTT	color	terenu					
143	CUT	*slice						
144	CV	TEXT	copy	paste				
145	CWW	COLOR	CWW*					
146	CZ	CHANGE						
147	D	DIVIDE						
148	DA	*DDATTE						
149	DAD	*ddattdef						
150	DAN	DIMANGULAR	LOOK	DK				
151	DAR	*DIMARC						
152	DAT	DATE						
153	DATE	DATE	EDIT					
154	DB	DEVIDE	BLOCK	L				
155	DC	DIMENSION	CONTINU E					
156	DCH	*DDCHPROP						
157	DCO	*dimcontinue						
158	DCX	DIM	CONT	ZOOM	X	horizontal		
159	DCY							
160	DCZ	DIMENSION	CONTINU E	ZOOM				
161	DD	*DIMLINEAR						
162	DDC	COLOR	FOR	CURRENT	LAYER	FABI'98		
163	DDG	*DDGRIPS						
164	DDI	*DDINSERT						
165	DDM	*DDMODIFY						
166	DDR	*DDRMODES						
167	DDS	*DDSELECT						
168	DDU	*DDUCSP						
169	DDV	*DDVPOINT						
170	DDX	*DDATTEXT						
171	DE	DDEDIT						
172	DE	*DDEDIT						
173	DES	DIVIDE	WITH	SELECTE	BLOCK			
174	DES	DIVIDE	WITH	SELECTE	BLOCK			
175	DFD	dimensions	from	DIMENSI				
176	DFD	dimensions	from	DIMENSI				
177	DFL	dimensions	from	lines				
178	DFL	dimensions	from	lines				
179	DG	DIM	AL					
180	DH	DIM	HORIZON					
181	DHO	DIM	HOM					
182	DI	DIST						
183	DIL	*DIMLINEAR						
184	DK	DIM	ANG					
185	DM	*DDEMODES						
186	DO	DONUT						
187	DO	E301						
188	DO	TE13						
189	DO	C11						
190	DO	M12	M12*,M					
191	DO	X11	X11*,* *					
192	DO	R	10 R10*,AW					

193	DOOA	DOOBLE	ARCS	FABI	102 003	FOR	1	LAYER!	ERASE
194	DOOL	DOOBLE	LINES						
195	DOOP	DOOBLE	POLY	LINES	FABI	102 004			
196	DR	*RENAME							
197	DRA	DIM	RADIUS						
198	DRO	*draworder							
199	DS	DIMSTYLE	GETVAR	DIMSTYL					
200	DS	DIMENSION	SELECT						
201	DST	*DIMSTYLE							
202	DT	DTEXT							
203	DT	*DTEXT							
204	DU	*DDUCS							
205	DUN	*DDUNITS							
206	DUP	DIM	UPDATE						
207	DUPA	DIM	UPDATE	ALL					
208	DV	*VIEW							
209	DVE	DIM	VERTICAL						
210	DXF	*DXFOUT							
211	DZ	*DIMZIN							
212	E	*ERASE							
213	E1	A01*,AWW*,P*, defpoints							
214	E2								
215	E3								
216	E3`								
217	E4								
218	E4`								
219	E40								
220	E450								
221	E5`								
222	ECH	*exchprop							
223	ED	*EDGE							
224	EDGE	load	c:/acad/s						
225	EDGE	load	edge						
226	EDS	*EDGESURF							
227	EG	*EDGEMODE							
228	EL	*ELLIPSE							
229	ER	ERASE	OFFSET						
230	ERA	ERASE	ALL	LINES	ON	SELECTED	LAYER		
231	ERP	ERASE	PLYLINE	OUTSIDE					
232	ET	*extrim							
233	EV	EXTEND	VISIBLE						
234	EW1								
235	EWG	EKWAKUACJA	PARTER						
236	EWG1	EKWAKUACJA	1p						
237	EWG2	EKWAKUACJA	2p						
238	EX	EXTEND							
239	EXP	*export							
240	EXT	*extrude							
241	EXX	EXTEND							
242	F	FILLET							
243	F0	FILLETRAD	0						

244	F2	zamraza	kalki	wskazane g	obiekту	i	dalej		
245	FA	LAYER	F	*					
246	FABI	LOAD	FABI						
247	FALA	Rysowanie	izolacji						
248	FAST	VISIBLE	ATTEDIT						
249	FBA	FAST	BLOCK	ATTEDIT					
250	FBA	FAST	BLOCK	ATTEDIT					
251	FC	zamraza	kalki	wskazane g	obiekту	i	dalej		
252	FD	zamraza	kalki	wskazane g	obiekту	i	dalej		
253	FE	FILET	METRY						
254	FED	FAST	ATTEDIT						
255	FF	FAST	FILLET						
256	FG	FILLET	P						
257	FGE	FAST	GLOBAL	ATTEDIT					
258	FI	*FILTER							
259	FI	*filter							
260	FIL	FILL	ON						
261	FIT								
262	FIT	MININSERT	FIT						
263	FK	ZAMRAZA	kalki	wskazane g	obiekту	OD	KOŃCA		
264	FL	FLAT							
265	FM	FREEZE	MORE						
266	FN	zamraza	kalki	wskazane g	obiekту	i	dalej		
267	FNX	FREEZE	XREF	NAME	LAYERS				
268	FO	FILL	OFF						
269	FR	LAYER	NAME	TO	FREEZE				
270	FRA	*IMAGEFRAME							
271	FRT	Freeze	layers	from	text				
272	FS	zamraza	kalke	wskazane g	obiekту				
273	FSA	FREEZE	SAVED						
274	FT	FAST	TRIM	raz	a	dobrze			
275	FW	ZAMRAŚA	kalki	calego	(WHOLE)	pietra			
276	FX	FREEZE	XREF						
277	FXA	FREEZE	XREF	ALL					
278	G	*GROUP							
279	G	*group							
280	G1								
281	G2								
282	G3	A1*,AWW*,P*,d efpoints							
283	G4								
284	GA	GROUND	AREA	THAW	A00A*,A				
285	GE		2 LINES	ERASE	PREV				
286	GG	A00*,AWW*,P*,							
287	GL	gLINE	Rysowani e	Dwoch	LINII				
288	H	*PAN							

289	H1	LAYER	T	H1	M	H1			
290	HA	HIDE							
291	HA	princ"NAME?:"	HATCH	PAUSE	PAUSE				
292	HA	BHATCH							
293	HAS	HATCH	SEPARAT	FARIZZI					
294	HB	HATCH	BACK						
295	HE	SPLFRAME	0	REGEN					
296	HH	LAYER	T	H	M	H			
297	HI	HATCH	INHERIT						
298	HK	HEKTARY							
299	HK	HEKTARY							
300	HL	BHATCH	LAST						
301	HO	DIM	HOM						
302	HOR	HATCHEDIT	ORYGIN						
303	HR	HATCH	REC						
304	HRB	HATCH	REC	BACK					
305	HS	HATCH	SOLID						
306	HT	*hatchedit							
307	I	Fast	Insert						
308	IA	*IMAGEATTACH							
309	IB	insert	all	blocks					
310	IC	*IMAGECLIP							
311	ID	ID							
312	IE	Insert	Block	ELEWACJ					
313	IF	INSERT	FILE						
314	IG	*IMAGE							
315	IM	MINSERT							
316	INB	904	INSERT	NEW	BLOCK				
317	INF	*interfere							
318	INT	*intersect							
319	IO	*insertobj							
320	IR	Insert	RZUT	OKNA	Z	BLOKU	ELEWACJI		
321	IS	Insert	Selected	Block					
322	J	JOIN	ALL	LINES					
323	JA	JOIN	ALL	LINES	WISIBLE				
324	JAX	JOIN	ALL	LINES	IN	WHOLE	DRAWING		
325	JL	JOIN	LINES'07' 99						
326	JV	JOIN	VISIBLE	LINES					
327	K	*layer							
328	KOL	(PRINC"\nCOLO R	FOR	CURRENT <" L					
329	KUB	KUBATURA							
330	KUBA	kubatura							
331	L	*LINE							
332	LAN	LAYER	NUMBER	8	2007				
333	LAY	*LAYOUT							
334	LB	BLOCK	?						
335	LC	_LINE	_CENTER						
336	LD	DIM	LEADER						
337	LE	LINE	ENDPOIN T						
338	LEN	*lengthen							

339	LFP	line	from	pline				
340	LG	AREA	E					
341	LGA	LENGTH	ADD					
342	LI	LINE	INTERSEC T					
343	LIL	SIMPLE	LIST	LAYERS	TO	FILE	LAYERS	
344	LIN	*LINETYPE						
345	LISP	load	ACAD.LSP					
346	LISP	BY	FABI					
347	LISP	BY	FABI					
348	LK	layer	kolor					
349	LL	LAYER	?	*				
350	LM	LINE	MIDPOIN					
351	LMI	RYSOWANIE	LINII	OD	SRODKA	DWOCH	PUNKTOW	
352	LN	LINE	NEAR					
353	LO	lock	LAYER					
354	LOA	lock	LAYER	ALL				
355	LOC	LOKUJE	kalki	calego	pietra			
356	LOT	LOCK	layers	from	text			
357	LOTH	UNLOCK	THAWED					
358	LP	LINE	NODE					
359	LQ	LINE	QUAD					
360	LS	LIST						
361	LSP	load	ACAD.LSP					
362	LST	LST	LISTA	BAZY	DANYCH			
363	LT	LINETYPE	COLOR					
364	LTC	LINETYPE	COLOR					
365	LTS	*LTSCALE						
366	LU	AREA	DAJE	LUDZI				
367	LUD	PODAJE	LUDZI					
368	LV	LIMITS	VISIBLE					
369	LVE	line	vertical					
370	LW	*LWEIGHT						
371	LWT	*LWEIGHT						
372	LX	LINE	INS					
373	M	*MOVE						
374	M0	MIRRTEXT	0					
375	M0	SETVAR	OSMODE	0	PRINC"	OSNAP	0"	
376	M1	MIRRTEXT	1					
377	MA	*matchprop						
378	MB	MOVE	BACK					
379	MBL	MOVE	BACK	LAST				
380	MC	MULTIPLE	COPY					
381	ME	*MEASURE						
382	MES	MEASURE	WITH	SELECTE	BLOCK			
383	MES	MEASURE	WITH	SELECTE	BLOCK			
384	MF	MOVE	FRONT					
385	MG2	MEBLE	GARAZU	M2*,MW *				
386	MI	MIRROR						
387	MIL	SETVAR	OSMODE	14719	PRINC"	OSNAP	MIŁUN"	14719
388	MIS	MInsert	Selected	Block				
389	MIT	MININSERT	TO	POINT				

390	MIT	MININSERT	TO	POINT					
391	MIX	MIRROR	INSERT	X					
392	MIY	MIRROR	INSERT	Y					
393	MK	LAYER	M						
394	ML	MEASURE	WITH	L					
395	MMI	mirror	mid	2 points					
396	MNL	*MENULOAD							
397	MO	MULTIPLE	OFFSET						
398	MOF	3df	continue						
399	MORE	load	MORE						
400	MP	PEDIT	M						
401	MP	*mpedit							
402	MR	MOVE	ROTATE						
403	MS	*MSPACE							
404	MST	*MSTRETCH							
405	MT	MOVE	TO						
406	MTE	*mtext							
407	MUC	MOVE	COPY	UP&DOWN					
408	MV	*MVIEW							
409	MX	MIRRTEXT							
410	MY	mirror	yes						
411	N	*SNAPANG							
412	NA	UPDATE	text,	NR	ATRYBUT U				
413	NB	Name	of	Block					
414	NC	shell	nc						
415	ND	NAME	OF	DRAWIN					
416	ND	AUTO	NAME	DRAWIN					
417	NE	new							
418	NEL	LOAD	NEWLOA	NEW					
419	NEX	entnex							
420	NH	SNAPANG	45						
421	NL	name	of	layer					
422	NM	SNAPANG	MEMEOR Y						
423	NN	SNAPANG	0						
424	NNA	New	name	layer					
425	NNB	New	Name	FOR	Block				
426	NOP	NO	PLOT	CURRENT					
427	NS	SNAPANG	SAVE	&	MEMEOR Y				
428	NT	NEW	TEXT						
429	NX	NAME	OF	XREF					
430	O	OFFSET							
431	OC	OSNAP	CENTER						
432	OE	OSNAP	ENDPOINT						
433	OEP	OSNAP	END,PER						
434	OF	OSNAP	NONE						
435	OFC	WyłACZA	kalki	calego	pietra				
436	OFF	LAYER	NAME	TO	OFF				
437	OFT	OFF	layers	from	text				

438	OH	*osnaphatch						
439	OI	OSNAP	INTERSEC					
440	OIE	OSNAP	END,INT					
441	OIP	OSNAP	INT,PER					
442	OK	OKNO						
443	OL	OFF	LAYER					
444	OM	OFFSET	MULTIPLE					
445	OME	OSNAP	METRY					
446	OMI	OSNAP	MIDPOIN					
447	ON	LAYER	NAME	TO	ON			
448	ONA	LAYER	ON	*	princ	On	all	
449	ONC	WLACZA	kalki	calego	pietra			
450	ONE	OSNAP	NEARALE	OSNAP	NEAR			
451	ONO	OSNAP	NONE					
452	ONT	ON	layers	from	text			
453	OO	OSNAP	END,INT					
454	OOP	*OOPS						
455	OP	OSNAP	PERPALE					
456	OPO	OSNAP	NODE					
457	OQ	OSNAP	QUA					
458	OR	DIM	OR					
459	OT	OFFSET	TO	CURRENT	LAYER			
460	OX	OSNAP	INS					
461	P	PLAN						
462	Page		2					
463	Page		7					
464	PC	POLYLINE	CLOSE					
465	PD	PAN	DOWN					
466	PE	PEDIT						
467	PEE	POLYLINE	EDIT	E				
468	PJX	JOIN	ALL	LINES	IN	WHOLE	DRAWING	
469	PL	PLINE						
470	PL	*PLINE						
471	PLE	PAN	LEFT					
472	PLI	CHANGE	TO	PLINE				
473	PLK	PLKVGA/T)(PRIN	PO	POLSKU!				
474	PLN	PLKVGA/N)(PRIN	PO	ANGIELS				
		C		KU				
475	PLO	PLOT	YES	FOR	CURRENT			
476	PN	PLAN	NAME					
477	PNT	*POINT						
478	PO	POLYGON						
479	POL	PLKVGA/S7/K8)(	POLSKU					
		PRINC						
480	PP	PAPER	SPACE	LAYERS				
481	PR	PAN	RIGHT					
482	PR	*preferences						
483	PRE	*PREVIEW						
484	PS	*PSPACE						
485	PT	POINT						
486	PTH	Punkt	wysokosc	thickn				
487	PU	PAN	UP					
488	PW							

489	Q`							
490	Q1							
491	Q1`	10						
492	Q2							
493	Q3							
494	QD	*QDIM						
495	QG							
496	QG							
497	QG1							
498	QG3							
499	QQ							
500	QS	*QSAVE						
501	QSE	*QSELECT						
502	QWW							
503	QZZ	QZZ*,qww	AREA+					
504	R	ROTATE						
505	RAV"	RESET	AREA	VALU	W	BLOKU	POM	
506	RB	Redefine	Block					
507	RC	*REVCLOUD						
508	RD	REDRAW						
509	RE	REDO						
510	REA	reference						
511	REC	*RECTANG						
512	REF	*REFEDIT						
513	REG	*REGION						
514	REN	*REINIT						
515	REV	*REVSURF						
516	REW	REVISION	FROM	NAME	OF	DRAWING		
517	RG	REGEN						
518	RGA	*REGENALL						
519	RH	REDRAW	HIDE					
520	RI	rotate	insert					
521	RI	rotate	insert					
522	RN	RENAME	BLOCK					
523	RO							
524	ROW	ROWS						
525	RR							
526	RU	RULESURF						
527	RV	REVSURF						
528	S	STRETCH	C					
529	S	STRETCH	ORTHO					
530	S`							
531	S1	SURFTAB1						
532	S2	SURFTAB2						
533	SA	SELECT	ALL					
534	SAT	SAVED	TEXT					
535	SB	*SNAPBASE						
536	SBB	*HPORiGIN						
537	SC	SCALE						
538	SCB	scribt	blocks	(dirb	dos)			
539	SCI	scale	inser					
540	SCR	*SCRIPT						
541	SCS	SCALE	SELECTED					

542	SCS	SCALE	SELECTED					
543	SD	stretch	down					
544	SE	SET	LAYER					
545	SE	SET	&	MAKE	LAYER			
546	SEB	SELECT	BLOCKS					
547	SEB	SELECT	BLOCKS					
548	SEBX	SELECT	XALL	BLOCKS				
549	SEBX	SELECT	XALL	BLOCKS				
550	SEC	SELECT	ENTITI	colo				
551	SEC	SELECT	ENTITI	colo				
552	SEL	SELECT	LINETYPE					
553	SEL	SELECT	LINETYPE					
554	SEL	*SELECT						
555	SEN	SELECT	ENTITI					
556	SEN	SELECT	ENTITI					
557	SER	*SELECT						
558	SF							
559	SG							
560	SG1							
561	SG2							
562	SGG	*SHADEDGE						
563	SH	*SHADE						
564	SHB	*HPORIGIN						
565	SHM	SHADEMODE						
566	SL	*SLICE						
567	SM	*MSTRETCH						
568	SN	*SNAP						
569	SOL	SOLID						
570	SP	*spline						
571	SR							
572	SRIAL	*_PKSER						
573	SS	SAVED	SELECTIO N					
574	SS	GROUND	S*					
575	ST	strtetch	TO					
576	START	(setq	start	3)	JEST	W	CUSTOM	
577	STC							
578	STH	save	thawed	layers				
579	STM	*STYLESMANAG ER						
580	STR	STRETCH	CP					
581	STS	SLEECT	TEXT	STYLE				
582	STT	CHC	CAT	START	FROM	LETTER		
583	STY	*style						
584	SU	stretch	up					
585	SU1							
586	SU2							
587	SU7							
588	SUB	*subtract						
589	SV	SETVAR	?					
590	SVT	*SAVETIME						
591	SWW							
592	SX	SCALE	X	OF	BLOCK			

593	SX	SCALE	X	OF	BLOCK				
594	SY	SCALE	Y	OF	BLOC				
595	SY	SCALE	Y	OF	BLOC				
596	SZ	*SHADE							
597	T	TRIM	TRIM						
598	T0	thicness	0						
599	T1	TEXT	NR	1					
600	T2	Odmraza	kalki	wskazane	obiekту	OD	2		
601	T2M	*TXT2MTXT							
602	T2T	*TXT2MTXT							
603	T3	Odmraza	kalki	wskazane	obiekту	OD	4		
604	TA	LAYER	THAW	*					
605	TAB	*TABSURF							
606	TAD	TEXT	ADD						
607	TB	TEXT	FROM	NAME	OF	Block			
608	TC	Odmraza	kalki	calego	pietra	po	prefixie		
609	TCC	Odmraza	kalki	calego	pietra	DLA	CURRENT		
610	TCW	Odmraza	kalki	calego	pietra	+aww*			
611	TD	Odmraza	kalki	wskazane	obiekту	i	dale		
612	TDC	Odmraza	kalki	calego	pietra	DLA	CURRENT		
613	TE	TEXT	START						
614	TEA	DTEXT	ALIGNED						
615	TEC	DTEXT	CENTER						
616	TED	zmiana	liter	textu	z	malych	na	DUZE	
617	TEE	AE*,P*,* *,defp oints							
618	TEM	zmiana	liter	textu	z	DUZYCH	na	male	
619	TER	THAW	ATT*						
620	TF	Odmraza	kalki	wskazane	obiekту	i	dalej	#NAZWA?	further
621	TFI	DTEXT	FIT						
622	TG2								
623	TG3								
624	THI	thicness							
625	THN	ODMRAZA	kalki	wskazane	obiekту	i	dalej	PO	N
626	THS	*THICKNESS							
627	THT	thaw	layers	from	text				
628	TI	TILEMODE	IN						
629	TIM	TIME	TEXT						
630	TK	ZAMRAZA	kalki	wskazane	obiekту	OD	KOŃCA		
631	TL	LAYER	THAW	*					
632	TM	DTEXT	MIDDLE						
633	TN	TN	TEXT	NR	+++				
634	TN	TN	TEXT	NR	+++				
635	TNN	THAW	ANN						
636	TNOP	OFF	layers	from	text				
637	TNX	THAW	XREF	NAME	LAYERS				
638	TO	TILEMODE	OUT	WYJŚCIE	Z	TILE			

639	TO	*toolbar							
640	TP								
641	TP1								
642	TP2								
643	TP2								
644	TPLO	PLOT	layers	from	text				
645	TPP	THAW	ELEWACJ	APP*,P*,					
646	TR	DTEXT	RIGHT						
647	TS	*TEXTSIZE							
648	TSA	THAW	SAVED						
649	TT								
650	TV								
651	TW	Odmraza	kalki	calego	(WHOLE)	pietra			
652	TWW	AWW*,defpoint							
653	TX	THAW	XREF						
654	TXA	THAW	XREF	ALL					
655	TXW	THAW	XREF	W*					
656	TZZ	AZZ*,P*,AWW*, defpoint							
657	U	UNDO							
658	U12	UPDATE	AREA	ALL	FOR	LWPLINE	2012		
659	U3	3POIN							
660	UA	update	area						
661	UAA	UPDATE	AREA	ALL	FOR	LWPLINE			
662	UB	UNDO	BACK						
663	UCB								
664	UCL								
665	UCR								
666	UCW								
667	UE	SPLFRAME	1	REGEN					
668	UF	*UCSFOLLOW							
669	UK	Update	KOTA						
670	UKT	Update	KOTA	terenu					
671	UL	update	dim	ang	with	length	from	polyline	
672	ULA								
673	UM	UNDO	MARK						
674	UN	UNlock	LAYER						
675	UNA	LAYER	UN	*	PRINC"U				
676	UNC	UNLOKUJE	kalki	calego	pietra				
677	UNI	*union							
678	UNR	UPDATE	nr	W	BLOKU	POM			
679	UNT	UNLOCK	layers	from	text				
680	UP	*dducsp							
681	UPA	update	poasadzka	aoutoma tic					
682	UPA	update	poasadzka	aoutoma tic					
683	UPD	ZMIANA	ATRYBUT U	NA	DUZE	LITERY			
684	UPD	ZMIANA	ATRYBUT U	NA	DUZE	LITERY			
685	UPL	UPDATE	LITERY						
686	UPL	UPDATE	LITERY						

687	UPM	ZMIANA	ATRYBUT U	NA	male	LITERY			
688	UPM	ZMIANA	ATRYBUT U	NA	male	LITERY			
689	UPN	UPDATE	NR						
690	UPN	UPDATE	NR						
691	UPO	edycja	atrybutu	POSADZK	w	bloku	POW	lub	POM
692	UPOM	UPDATE	NAZWA	POMIESZ					
693	UPON	UPDATE	NR	ATRYBUT U					
694	UPX	update	poasadzka	aoutoma tic					
695	UPX	update	poasadzka	aoutoma tic					
696	UQ								
697	UR	UCS	RIGHT						
698	UT	UPDATE	FROM	TEXT					
699	UTH	UNLOCK	THAWED						
700	UW	UCS	WORLD						
701	V	VIEW							
702	VB	VPOINT	*1,0,1)						
703	VBE	VPOINT	*0,1,0)						
704	VL	VPOINT	*1,1,1)						
705	VBR	VPOINT	*1,1,1)						
706	VD	*DDVIEW							
707	VD	*VIEW							
708	VF	VPOINT	*0,1,1)						
709	VFE	VPOINT	*0,1,0)						
710	VFF	VPLAYER	FROM	FREEZE	from	text			
711	VFT	VPLAYER	FROM	text	THAW				
712	VG								
713	VG1								
714	VG2								
715	VIP	Program	do	Przeciaga					
716	VL	VPOINT	*1,1,1)						
717	VLA	*VPLAYER							
718	VLE	VPOINT	*1,0,0)						
719	VP	VPOINT							
720	VP0	VPOINT	0,0,0						
721	VPL	VPOINT	*1,1,1						
722	VPLR	VPOINT	*1,1,1						
723	VPP	VPOINT	*0,0,1)						
724	VPR	VPOINT	*1,1,1						
725	VPRR	VPOINT	*1,1,1						
726	VR	VPOINT	*1,1,1)						
727	VRE	VPOINT	*1,0,0)						
728	VS	VSLIDE							
729	VSE								
730	VV	WERSJA	2						
731	VV1								
732	VV7								
733	WA	UCS	W						
734	WB	WBLOCK"~							

735	WB	*WBLOCK						
736	WBA	wblock	all	Blocks				
737	WBB	*WBLOCK						
738	WBN	WBLOCK	NAME					
739	WY	WBLOCK	NAME	OVERWRITE	YES			
740	X	EXPLODE						
741	XA	*XATTACH						
742	XB	XREF	B					
743	XBA	XREF	B	*)(PRINC				
744	XC	*xclip						
745	XCC	XCLIP	crossing					
746	XCP	XCLIP						
747	XCS	XCLIP	SELECTED					
748	XD	XCLIP	DELETE					
749	XF	*XREF						
750	XG3	X3*,* *	XREF					
751	XH	XLINE	H					
752	XL	*xline						
753	XM	XPLODE	MINSERT					
754	XM	XPLODE	MINSERT					
755	XN	XREF	NAME	REMEMBER				
756	XR	XREF	RELOAD					
757	XU	XREF	UNLOAD					
758	XRA	XREF	RELOAD	ALL				
759	XT	PODKŁAD	THAW					
760	XTT							
761	XV	XLINE	V					
762	Y	*pan						
763	YL	bELECT	OBJECTS	FOR	COLOR	BYLAYEr		
764	Z	ZOOM						
765	Z2	ZOOM	2x					
766	ZA	ZOOM	ALL					
767	ZC	ZOOM	PREVIOUS					
768	ZD	ZOOM	DYNAMIC					
769	ZE	ZOOM	EXTENTS					
770	ZF	ZOOM	.8x					
771	ZP	ZOOM	PREVIOUS					
772	ZS	ZOSTAW	KALKI					
773	ZSA	zostawia	kalki	wskazane		TEXTU	POWIERZC	
774	ZSS	zostaw	SAVED					
775	ZST	zostaw	layers	from	text			
776	ZV	ZOOM	PREVIOUS					
777	ZW	ZOOM	W	NON	PAUSE	NON	PAUSE)(prin	
778	ZX	(PRINC"CENTER POINT")	POINT")	ZOOM	C	PAUSE		
779	ZYG	ZYGZAK						